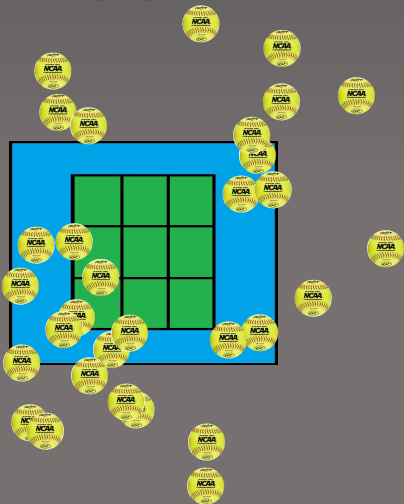
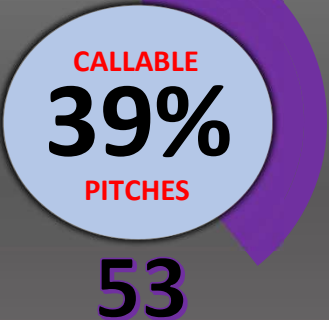
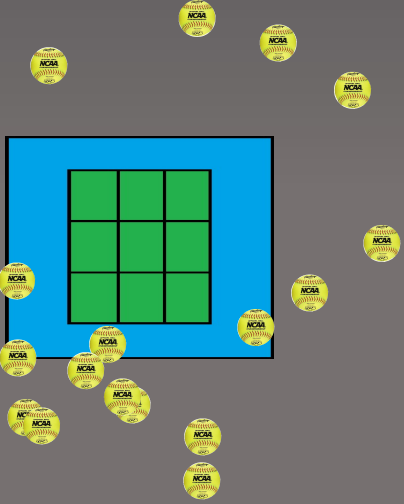
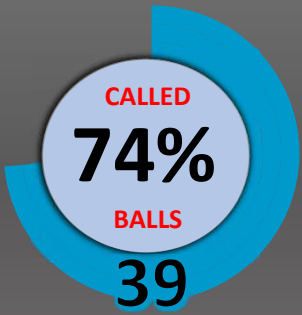
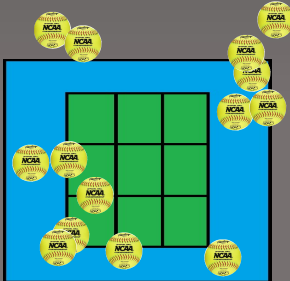
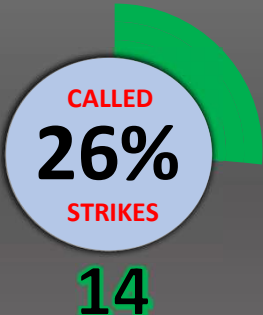




TOTAL PITCHES: 135



PITCHES CALLED : 53



You seen 135 pitches during your game. Out of 135 pitches, there were 53 callable pitches where you had to render a decision. If the batter was hit by the pitch, swung at, fouled, or hit the ball; those pitches were not counted as callable pitches. This chart shows you the location of all the callable pitches during the game from all pitchers. You mainly seen pitches on the left side of the plate during your game.

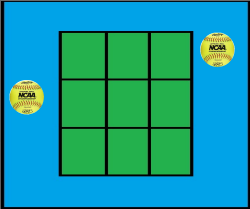
Out of the 53 callable pitches, you rendered 14 of them as strikes. The green boxes represent the hard strike zone. The blue area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The blue area at the top and bottom represents sternum and knee pitches accomodating for batter height.

Out of the 53 callable pitches, you rendered 39 of them as balls. The green boxes represent the hard strike zone. The blue area to the sides represent the Inside/Outside (I/O) area not touching the plate nor the chalk of the batters box. The blue area at the top and bottom represents sternum and knee pitches accomodating for batter height.

I/O

2

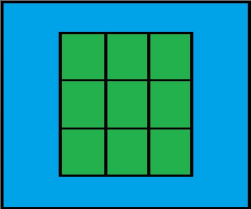
STRIKES



STERNUM

0

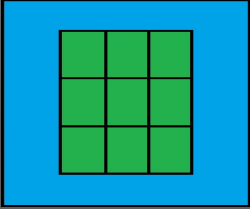
STRIKES



KNEE

0

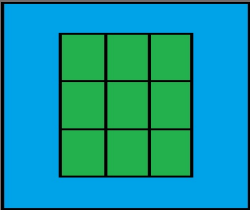
STRIKES



I/O

0

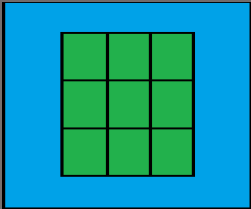
BALLS



STERNUM

0

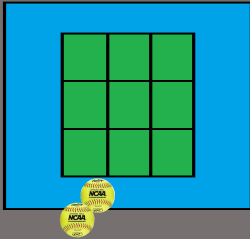
BALLS



KNEE

2

BALLS



There were 2 I/O strikes, and 0 I/O balls.

There were 0 sternum stikes and 0 sternum balls.

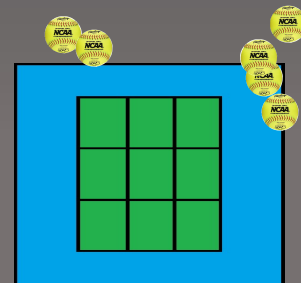
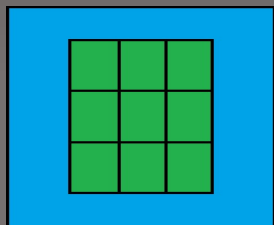
There were 2 knee balls and 0 knee strikes.



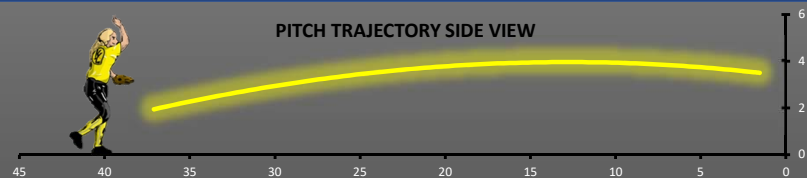
STRIKES  
CALLED  
BALLS



BALLS  
CALLED  
STRIKES



During this game you had 6 missed calls. There were 0 strikes that you called as balls, and 6 balls that you called as strikes. Your eyes stop tracking the ball around the 10-15 foot mark. Work on tracking the ball all the way thru the zone.

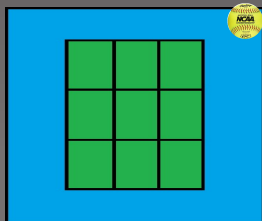


Curveball

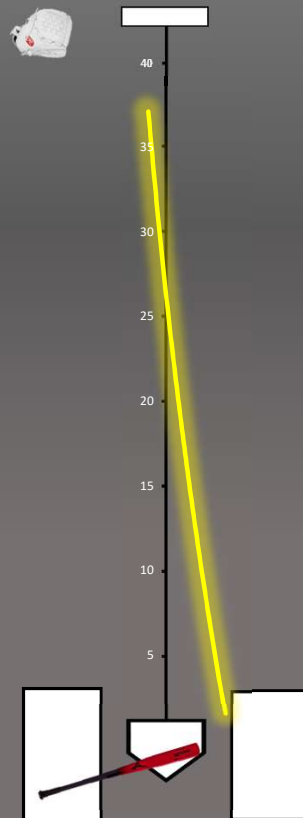
52 MPH



0.497 Sec.  
PITCH TIME



Called Strike



PITCH #

16  
48  
61  
66  
120

MISSED PIT...

BALL CALLED...

This was pitch **16** during the game. You had a RH pitcher with a RH batter. This ball was in the upper right side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark.



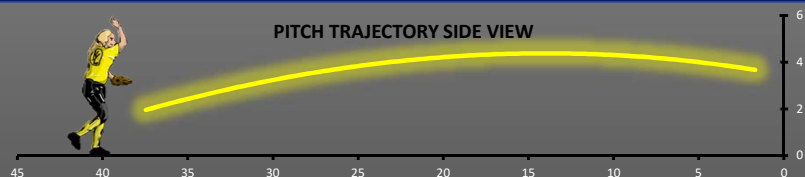
CALLS

ZONE

# PITCHES

PITCHES

BLUE

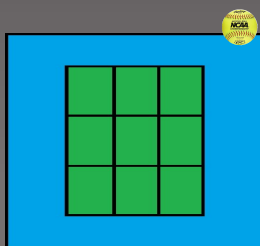


## Fastball

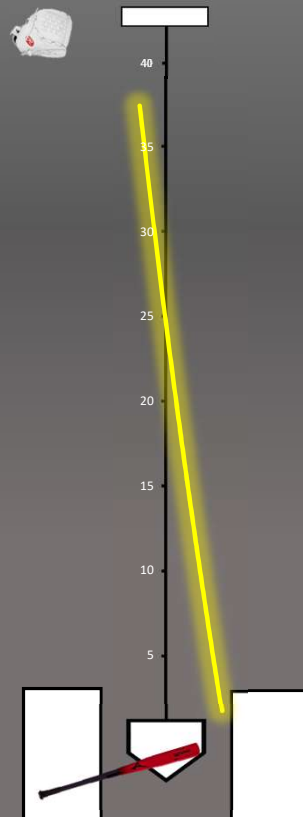
44 MPH



0.589 Sec.  
PITCH TIME



## Called Strike



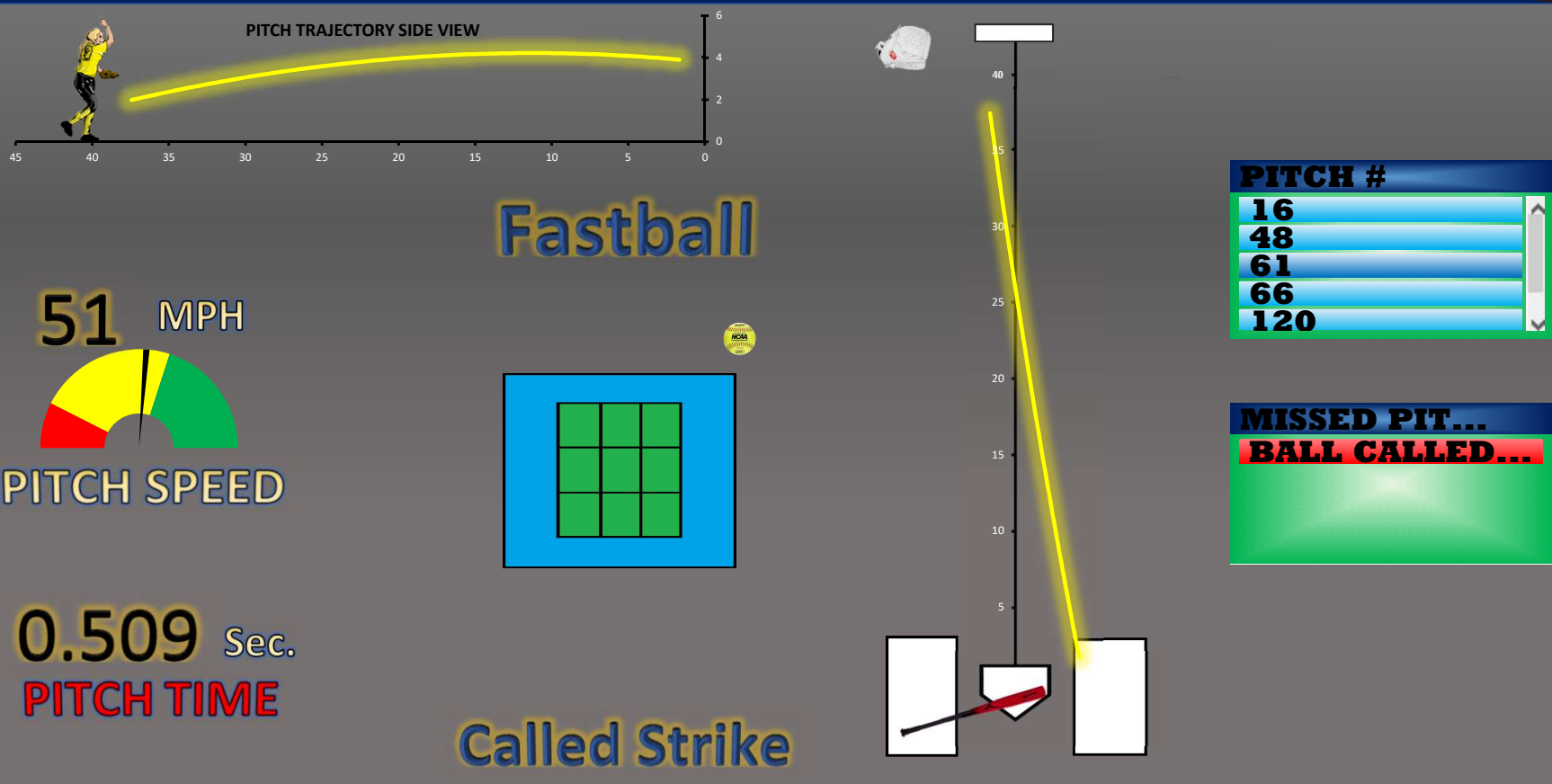
PITCH #

16  
48  
61  
66  
120

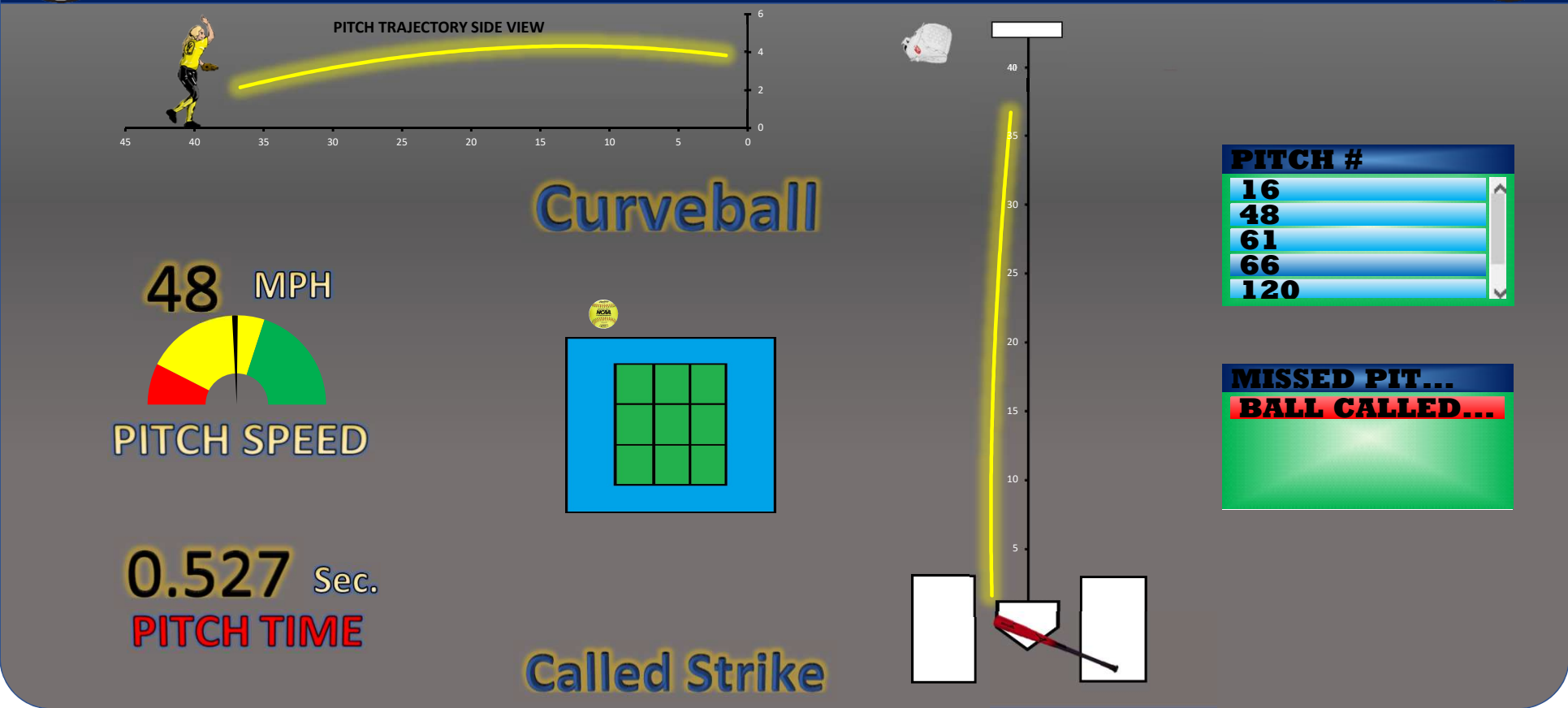
MISSED PIT...

**BALL CALLED...**

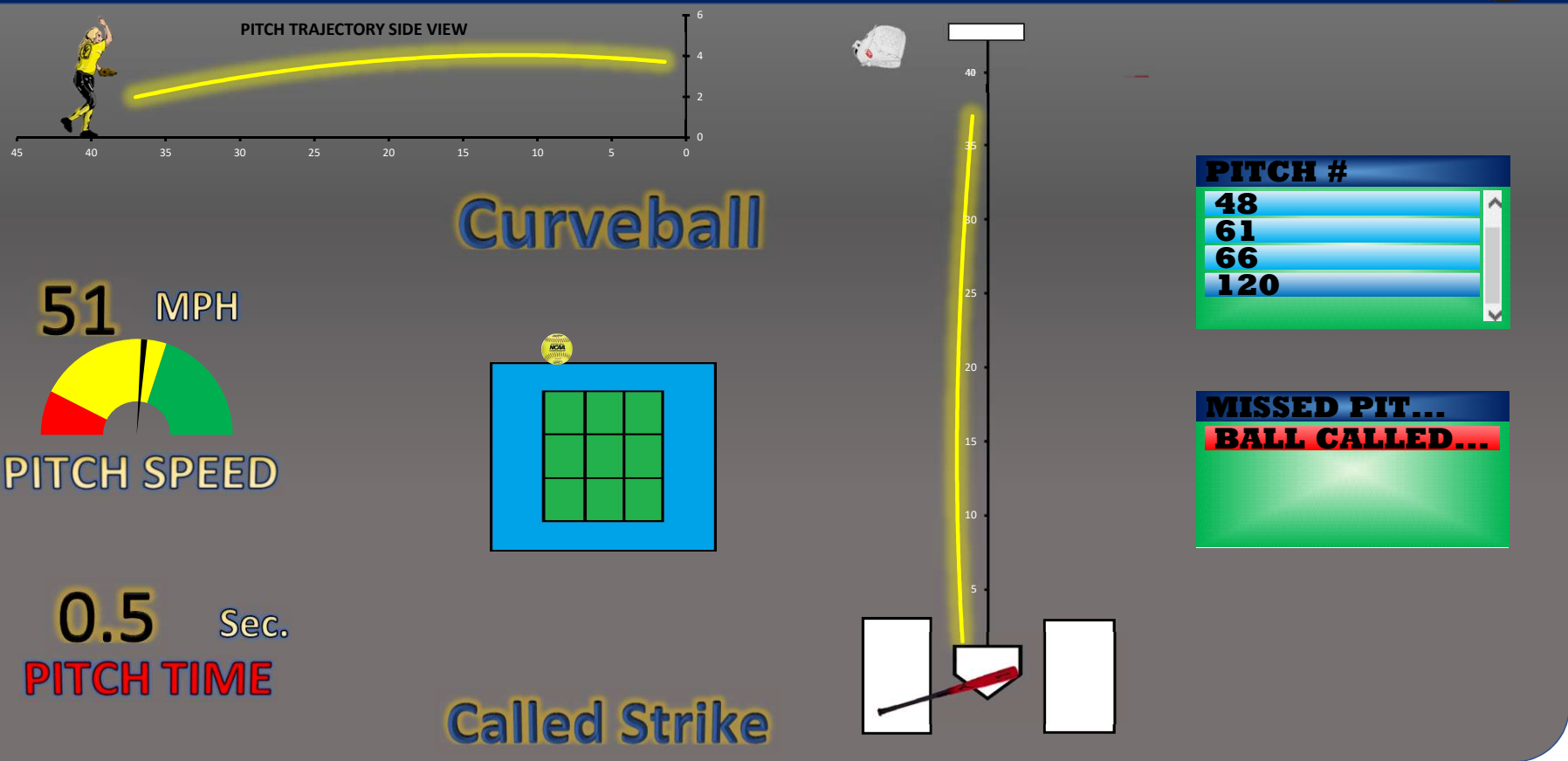
This was pitch **48** during the game. You had a RH pitcher with a RH batter. This ball was in the upper right side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark.



This was pitch **61** during the game. You had a RH pitcher with a RH batter. This ball was in the upper right side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark.



This was pitch 66 during the game. You had a RH pitcher with a LH batter. This ball was in the upper left side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark.



This was pitch **120** during the game. You had a RH pitcher with a RH batter. This ball was in the upper left side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark.





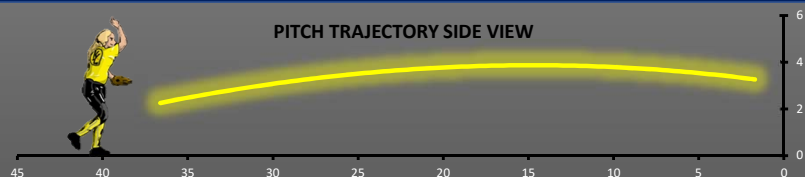
CALLS

ZONE

# PITCHES

PITCHES

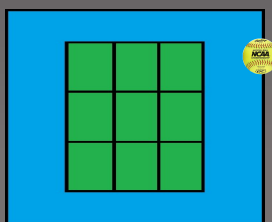
BLUE



## Fastball

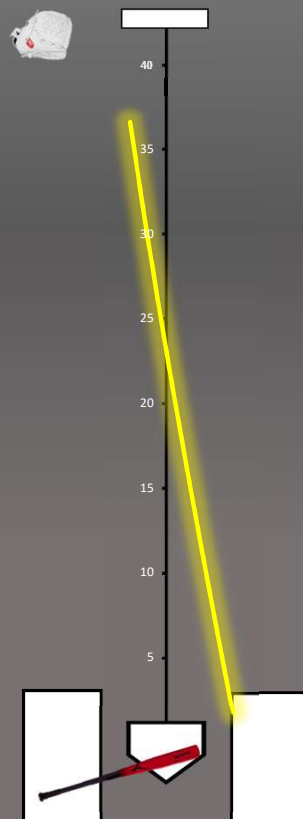
51 MPH

PITCH SPEED



0.499 Sec.  
PITCH TIME

## Called Strikeout



PITCH #

37

MISSED PIT...

BALL CALLED...

BALL CALLED...

This was pitch **37** during the game. You had a RH pitcher with a RH batter. This ball was in the upper right side of the zone. **Recommendation:** Track the ball all the way thru the zone. Your eyes stopped tracking around the 10-15 ft mark. This call is important because you changed a players' batting average on a ball that was out of the zone.